DEFENSIVE AND COMPETITIVE BIDDING		LEA	DS AND SIGN	IALS	W B F CONVENTION CARD	
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)	OPENING LEADS STYLE					
1 level seldom a 4 card suit (normally 5), range is 7-16 pts -	Lead In Partner's Suit					CATEGORY: GREEN
can be weak but lead directing – [Not Forcing]	Suit		our / 2 nd Poor			NCBO: Cyprus Bridge Federation
2 level 5+ Cards – 9+ Points if good suit or good shape NVul [NF]	NT		of 3 or 4 th High			PLAYERS: Marianne Jaqueline Biggs and Jane Moss
All jump overcalls are Weak / Pre-Emptive	Subseq				st of Partners Suit	EVENT: Women's Online Teams 2025
	Other:				o of Nothing / MUD	
	-	F	8,	r	,	
1NT OVERCALL (2 nd /4 th Live; Responses; Reopening)	LEADS					SYSTEM SUMMARY
2 nd 1NT Overcall shows - 15 to 18 points – (Systems On)	Lead	Lead Vs. Suit		Vs. NT		
4 th 1NT Overcall shows - 10 to 15 points- (Systems On)	Ace	Ask for Attit	ude	Ask for	r Attitude	GENERAL APPROACH AND STYLE
Responses to 1NT are same as opening 1NT – (Systems On)	King	Ask for Cour	nt	Count	and/or unblock	5 Card Major – SAYC – Reg Blackwood
Stayman, Transfers etc unless there has been intervention by Ops	Queen	QJ(x)		KQ(x),	, QJ(x)	1NT response = Not Forcing
Double of Ops intervention indicates that was our intgended bid	Jack	J10(x)		J10: K.	J10: AJ10	1 = 2 + cards $1 = 4 + cards$
JUMP OVERCALLS (Style; Responses; Unusual NT)	10	2nd / 4th		2nd / 4	th	1♥/♠=5+ cards
Unusual 2NT=5-5 in the two lower suits	9	Poor suit		Poor su	ıit	1NT=15-17 and 2NT 20 – 22 BAL does not deny a 5 card Major
Weak Jump Overcalls – (5-10 points, usually 6 cards, seldom 5)	Hi-X	Top of Doub	leton		lly shows no interest	
Reopen: Opening Hand or Better or 6 Loser Hand	Lo-X		our / Singleton			
	SIGNAL	5 IN ORDER OF PI				
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)			Declarer's Le	ad	Discarding	SPECIAL BIDS THAT MAY REQUIRE DEFENSE
Direct cue shows 5-5/(4) card suit in hearts/spades – unlimited values	1	Attitude High like	Count (H-L =	Even)	Mckenney/Lavinthal	Intervention over our 1N, all bids are natural
Unusual 2NT Shows the two lowest unbid suits		Count (H-L = Even)			Mckenney/Lavinthal	, , ,
Jump Cue – Asks for a stopper in Opener's Suit - Seeking 3NT			, , , , , , , , , , , , , , , , , , ,	,		
VS. NT (vs. Strong/Weak; Reopening; PH)	NT	Unblock K				SPECIAL FORCING PASS SEQUENCES
Natural over Ops NT Opening						`
	Signals (i	cluding Trumps):				1N,X, pass – no 5 card suit, if no intervening bid opener redoubles,
	Signais (i	ieraamg rramps).				scramble for $4/3$ fit or pass XX with 6+ points
Double is for penalty – if partner very weak, all bids are natural	Lavintha	(McKenney)				When it is clear opponents are sacrificing
			DOUBLES			
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)	TAKEOU	JT DOUBLES (Style	e; Responses; I	Reopeni	ng)	
DBL = takeout	11+ point		· •		<u>o</u> ,	IMPORTANT NOTES
3NT = to play	Reopening 8 + points					Fourth suit forcing, but not after 1♣-1♦-1♥-1♠
	Some low level X transfers especially after 1 level opening and overcall				ning and overcall	1N rebid or 2N over partners 2 level response is 11-14
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1+ or 2+	some to a recent dansiers especially after ricker opening and overeal					2N response over partner's 1 level response is 18-19 Bal
If ops open 1 - Our 2 + shows 5/5 Majors – Everything else is	SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS					Stayman does not promise a 4cM
n ops open 1 - Our 2 - shows 5/5 Wajors – Everything erse is natural		.,		~ ~ 000		
If ops open 2 * - Natural long suit	Negative $X = 6$ HCP at 1 level, $8+$ at 2 level. showing the other major					May open light in 3rd seat. 9+ points & 5 card suit
	Double of a conventional bid is lead directing					
OVER OPPONENTS' TAKEOUT DOUBLE	Support doubles and redoubles					
1NT – 6 – 10 points	1NT response over interference is 8+ & stops in bid suit				it	
2NT – 11 – 12 points	Neg X does not promise both missing suits					
XX shows 9+ points						PSYCHICS: Very unusual

U	IF MAL	. OF	NEG.DBL THRU							
OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS		DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING			
1*		2	4¥	11-14 bal, 18-19 bal or natural	Suits 4+ points, 4+ Card Suit	Change of Suit is Forcing.				
1.		4	4	11-14 bal, 18-19 bal or natural	1NT 6-10 points and denies a Major	Change of Suit is Equina				
1 ♦		4	4♥	11-14 bal, 18-19 bal of hatural	Suits 5+ points, 4+ Card Suit 1NT 6-10 points and denies a Major	Change of Suit is Forcing.				
1 🗸		5	4 ♦	10-19 with a 5 Card Suit	Direct Support.					
1 🗸		5	+ •		1 shows a four card spade suit and 5+ points					
1	5 4 10-19 with a 5 Card Suit		10-19 with a 5 Card Suit	Direct Support.						
				1 Major opening can be light on hcp (9+) if shapely NVul.	^					
INT				15-17 balanced – or Semi Bal 1NT Opening can have 6 in a minor, no more than 2 dbltons.	Stayman, Full Transfers, Gerber, 3 Level Slam Interest, 2S enquiring 8 points or 6 cd minor	Super Accept if 17 points with 4 card support				
					2▲ Enq, 8+/6 minor, transfer to 3♣ if 17 points otherwise bid 2NT					
2*	Х			23+ points or 3 losers (Forcing)	2 • Waiting bid. Other bids natural, positive hand.					
2 ♦	X			Weak 5-10	Natural or Ogust Responses	Natural or Ogust Responses				
2♥		5		Weak 5-10	Natural or Ogust Responses	Natural or Ogust Responses				
2		5		Weak 5-10	Natural or Ogust Responses	Natural or Ogust Responses				
2NT				20 – 22 BAL - May have 5cM	Stayman, Transfers, 4NT Quantitative Gerber					
3*		(6) / 7		Weak	Pass or correct					
3 🔶		(6) / 7		Weak	Pass or correct					
3♥		(6) / 7		Weak	Pass or correct					
3♠		(6) / 7		Weak	Pass or correct					
				Pre-empts can be light when we are NVul and Ops VUL						
3NT				Running Minor no side A or K	4. is pass or correct without stops in majors					
4*		(7)/8		Pre-emptive						
4 🔶		(7)/8		Pre-emptive						
4♥		6+		Pre-emptive to play	4NT = Blackwood Asking Aces					
4♠		6+		Pre-emptive to play	4NT = Blackwood Asking Aces					
4NT	X	5 / 5		Both Minors 5 / 5						
5*		(7)/9		Pre-emptive – With no defence		HIGH LEVEL BI	DDING			
5 🔶		(7)/9		Pre-emptive – With no defence						
5♥		(7)/9		Pre-emptive – With no defence		Regular Blackwood – Responses are \clubsuit 0, \blacklozenge 1, \blacklozenge				
5♠	(7) / 9 Pre-emptive – With no defence			4 ♣ response to 1NT or 2NT is Gerber 4 ♦ 0/4, 4 ♥ 1, 4 ♠ 2, 4NT 3						
				5♣,5♦0/4, 5♥ 1, 5♠ 2, 5NT 3						



WBF Convention Card Supplementary Sheet

Michaels Cue Bids

Michaels cue-bid promises a two-suited hand, with at least five cards in each suit. We have no point minimum for making a Michaels Cue Bid Overcall, although we do take into account the vulnerability. The Michaels cuebid is forcing. Partner is asked to bid one of the two suits shown.

Overcall Meaning

- 2. over 1. $5 \lor$ hearts and 5. spades.
- $2 \blacklozenge$ over $1 \blacklozenge$ $5 \blacktriangledown$ hearts and $5 \blacktriangle$ spades.
- 2♥ over 1♥ 5♠ spades and an unspecified minor (5♣+ clubs OR ♦ diamonds)
- 2♠ over 1♠ 5♥ hearts and an unspecified minor (5♣+ clubs OR ♦ diamonds)

Unusual 2NT – 2 Suit Overcall –Showing 5 / 5 distribution

2NT Shows 5-5 in the two lower remaining ranking suits.

Transfers after 1NT Openings

After a 1NT Opening [15-17 points] :-

2**&** Stayman

- 2♦ Asks you to transfer to ♥ Super Accept if 17 points with 4 card support
- 2♥ Asks you to transfer to ▲ Super Accept if 17 points with 4 card support
- 2 from p is asking you to bid 2NT if you are minimum and 3 if you have 17 Points. This can then be subsequently passed or corrected to \blacklozenge s to play a weak hand in the minors.
- 2NT Invitation to 3NT

Responses to Partners 2 A Opening

2 RelayAll three level suit responses are showing 8+ points and a five card suit

Losing Trick Count Responses to Weak 2 v / 2 A Major Openers

Typically a Weak 2 Opening hand is 8/7 Losers Responses to Weak $2 \checkmark 4$ can be GAME with 6 losers or raise with 7 losers.

A Pre-Empt 3 Level Opening has typically 7 / 6 Losers

Responses to Weak 3 Openings can be GAME in $\checkmark/$ with 7 or less losers.

Ogust Responses - [2NT Response] to partners Weak 2 Opening

- Shows Bad hand (5-7 p) with one of the top 3 honours in pre-empted suit
- Bad hand (5-7 points), holding two of the top three honours
- Good hand (8-10 points), holding **one** of the top three honours
- ▲ Good hand (8-10 points), with **two** of the top three honours
- 3NT Shows a good hand (9-10 points) and holding the A, K, Q in the suit.